

MATTSHLIAN.COM



2D



3D



VIDEO



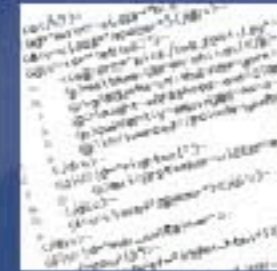
BIO



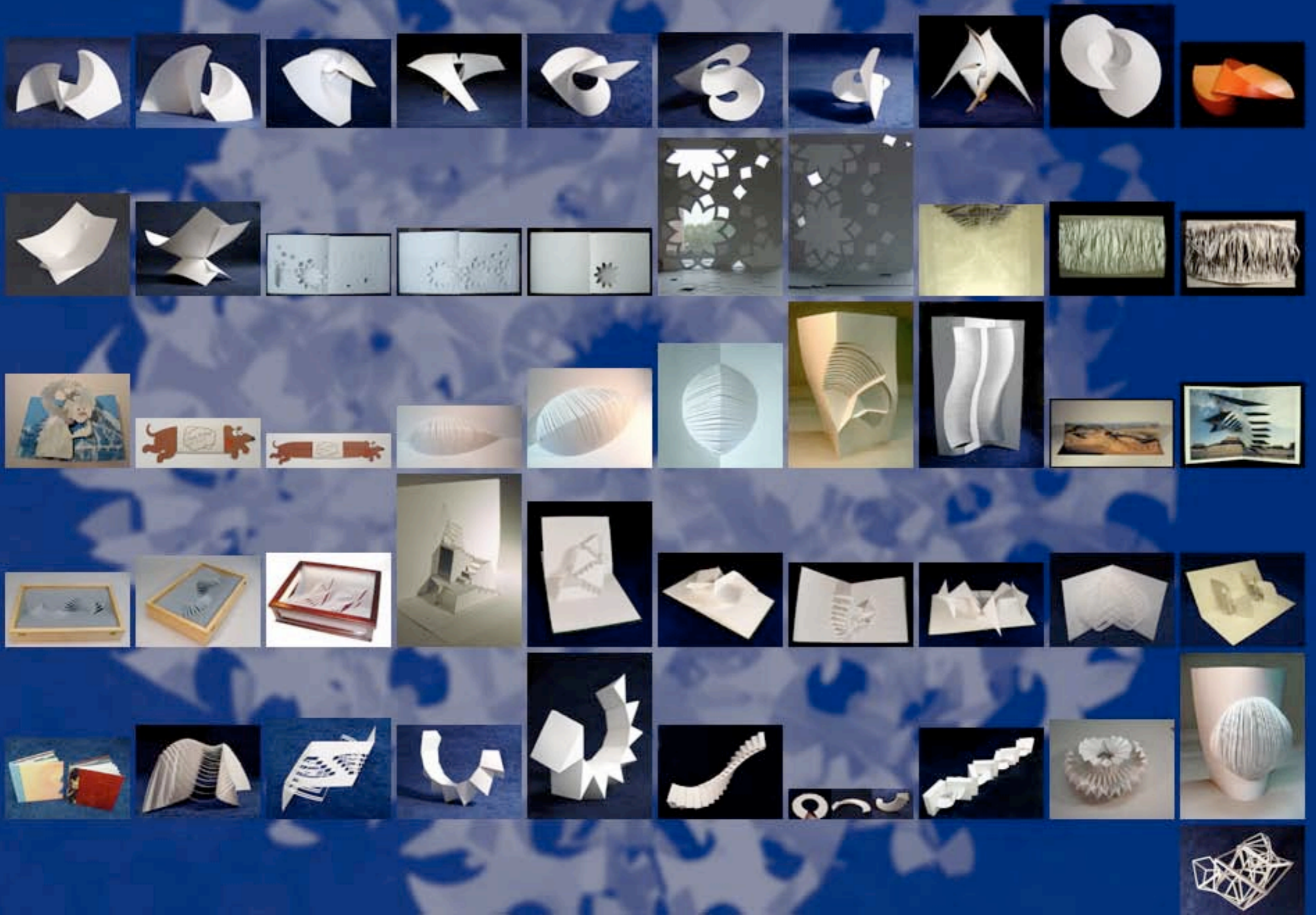
CONTACT



ABOUT



3D



ABOUT THE SITE AND WEBMASTER



web site code and maintenance by adam shlian.

many halloweens ago, adam dressed up as a tribal warrior (matt dressed as a nerd).

their candy collecting was facilitated by an oldsmobile custom cruiser with wood paneling sides and brown fabric interior.

today, adam dresses up as a graphic designer in a black trenchcoat with an "i know matt shlian" button pinned to the lapel.

he designs and improvises. someday he might build his own site to showcase his work and tell the world about igbi.

mattshlian.com, copyright 2004. xhtml.css

all pages coded with bbedit lite on a mac tibook.

all pages of mattshlian.com pass xhtml and css validation.
adam thinks this is important.

2D



3D



VIDEO



BIO



CONTACT



ABOUT



HOME



BIO



matthew daren shlian:

graduate of the new york state school of ceramics 2002

taught workshops and classes at alfred university, bucks rock,
and choate rosemary hall

currently employed as a paper engineer/designer at structural
graphics in essex, ct

DOWNLOAD RESUME [WORD]

In 2002 I graduated from the New York State School of Ceramics at Alfred University where I had studied ceramics, printmaking, and sculpture. In my senior year, worlds collided when I started cutting into prints making them interactive, three-dimensional sculptures. From there, I learned the language of Pop up books by dissecting the books of noted book artists Robert Sabuda and David Carter. Rooted in the "book form" the work quickly spread to other disciplines thus becoming sculptural phenomena. I worked with ceramic engineers to create three-dimensional representations of cell structures. Though model-like in form, these collapsible structures hinted at architecture as they dealt with issues of biomimicry. The work led to experiments in clay such as dipping the complex geometric shapes of paper into porcelain slip. Firing the pieces and burning out the paper yielded unexpected results. When lit properly, these ambiguous and translucent forms evoked a tangible sense of history. What sort of creature left this futuristic fossil? I see the book structure as a platform, a starting point, a stage where numerous things can happen. The act of opening a book is the entrance to another world, leading to new questions.

Currently and for the past year, I have been employed in Essex, CT, working full time as a paper engineer for Structural Graphics. Essentially, I fold, manipulate, and test limits of paper for eight hours a day. As a designer there, I create pieces and concepts for such clients as Nickelodeon, Kool, Cirque de Soleil, Mini-Cooper, and the Art Institute of Chicago.

I am an Artist, but more specifically I am an inventor,